

---

# Wireless Channels

## Path Loss and Shadowing

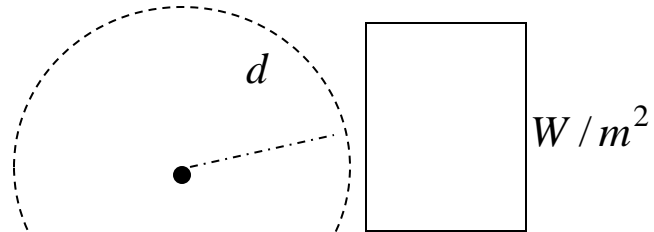
---

A. Özgür Yılmaz - METU

- Wireless channel susceptible to
  - Noise
  - Interference
  - Channel impediments
- Impediments change over time unpredictably due to
  - User movement
  - Environment dynamics
- Channel impediments
  - Path loss and shadowing (~deterministic, large scale)
  - Multipath (~statistical, small scale)

# Path Loss and Shadowing

- Free space propagation, line of sight (LOS) attenuation
- An isotropic tx antenna with power  $P_t$  Watts
  - Power density at distance  $d$

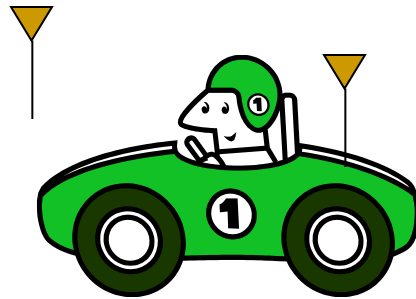
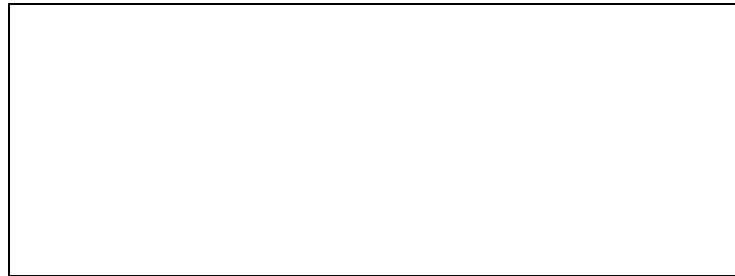


- If tx antenna has directivity (field radiation pattern)
- Rx antenna gathers a portion of the radiated power proportional to its cross-sectional area.

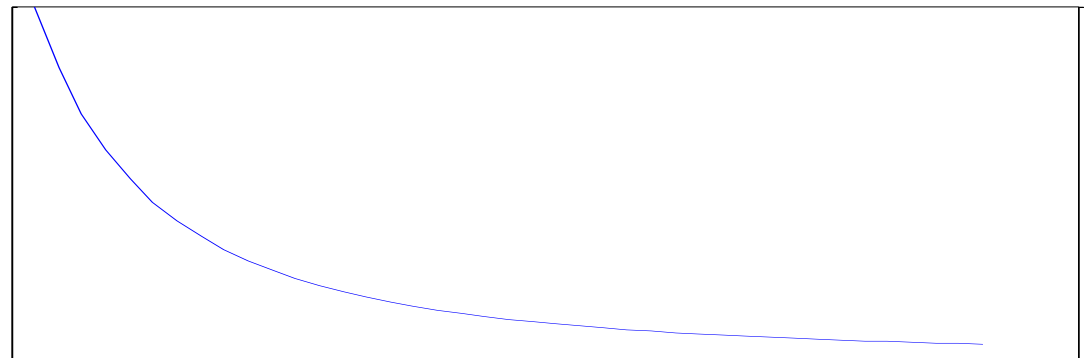
$$G_t \frac{P_t}{4\pi d^2} A_r$$

- From EMT  $A_r = G_r \frac{\lambda^2}{4\pi}$

- Friis transmission formula



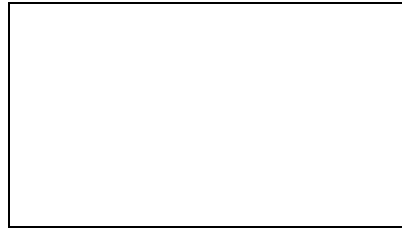
Received  
power



time

## ■ Remarks

- Gains depend on antenna physical properties.
- Other losses (atmospheric absorption) sometimes effective
- Path loss



$$P_r = P_t G_t G_r / P_L$$

- Usually in dB

$$(P_r)_{dB} = (P_t)_{dB} + (G_t)_{dB} + (G_r)_{dB} - (P_L)_{dB} \quad (-(P_a)_{dB})$$

- Used directly for satellite communications and radio links

- Transmitted signal

$$s(t) = \Re \left\{ u(t) e^{j(2\pi f_c t + \phi_0)} \right\}$$

=  
=  
=

- Equivalent lowpass representation of bandpass signals

- $u(t)$  complex envelope, equivalent lowpass signal

- Received signal

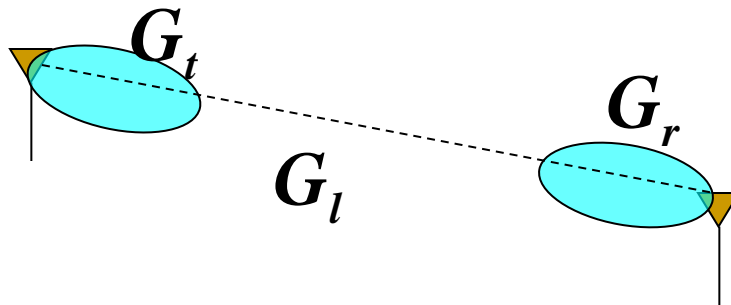
$$r(t) = \Re \left\{ v(t) e^{j(2\pi f_c t + \phi_0)} \right\},$$

$$P_r = P_t G_t G_r \frac{c^2}{(4\pi f d)^2}$$

- With free space path loss

$$r(t) = \text{Re}\left\{ \frac{c\sqrt{G_l}}{4\pi f d} u(t - \tau) e^{j2\pi f(t - \tau)} \right\}$$

- Link gain comprised of transmit and receive antenna gains

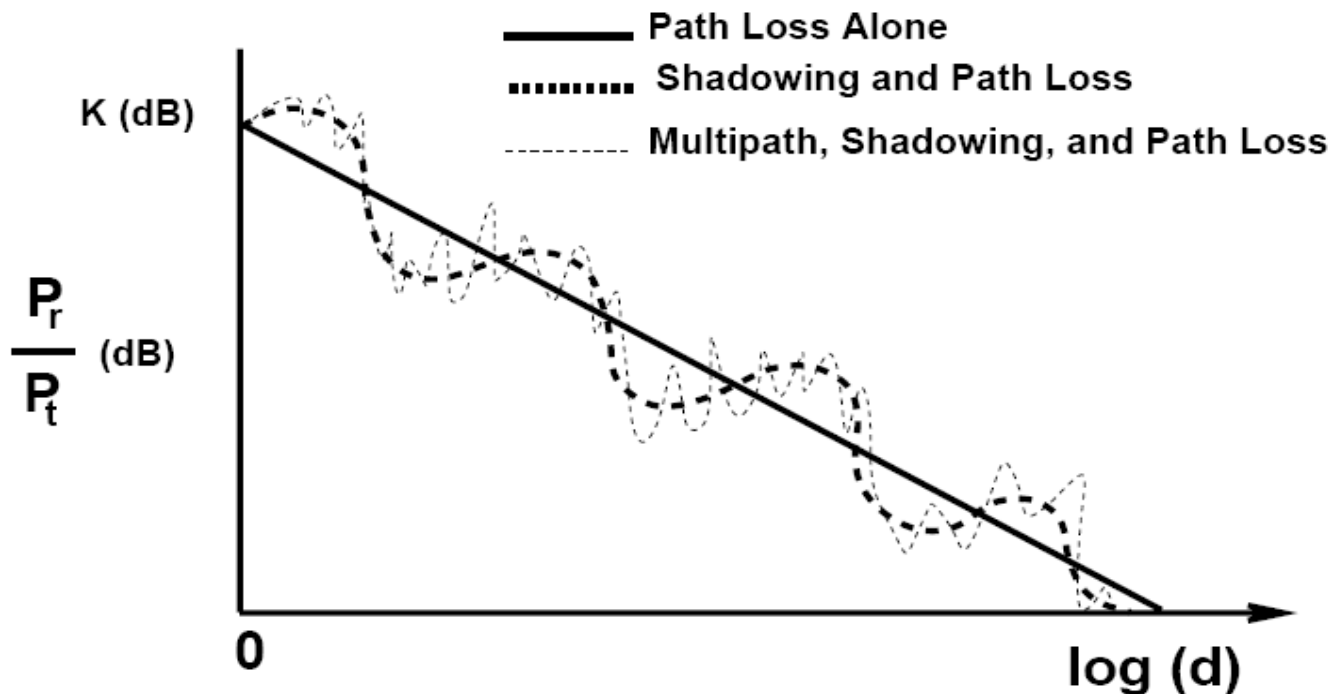


- Delay due to the distance traveled by the EM waves

- Path loss (usually antenna gains excluded)

$$P_L = \frac{G_t P_t}{P_r} = \left( \frac{c}{4\pi f d} \right)^{-2}$$

$$P_{L,dB} = -20 \log_{10} \left( \frac{c}{4\pi f d} \right)$$





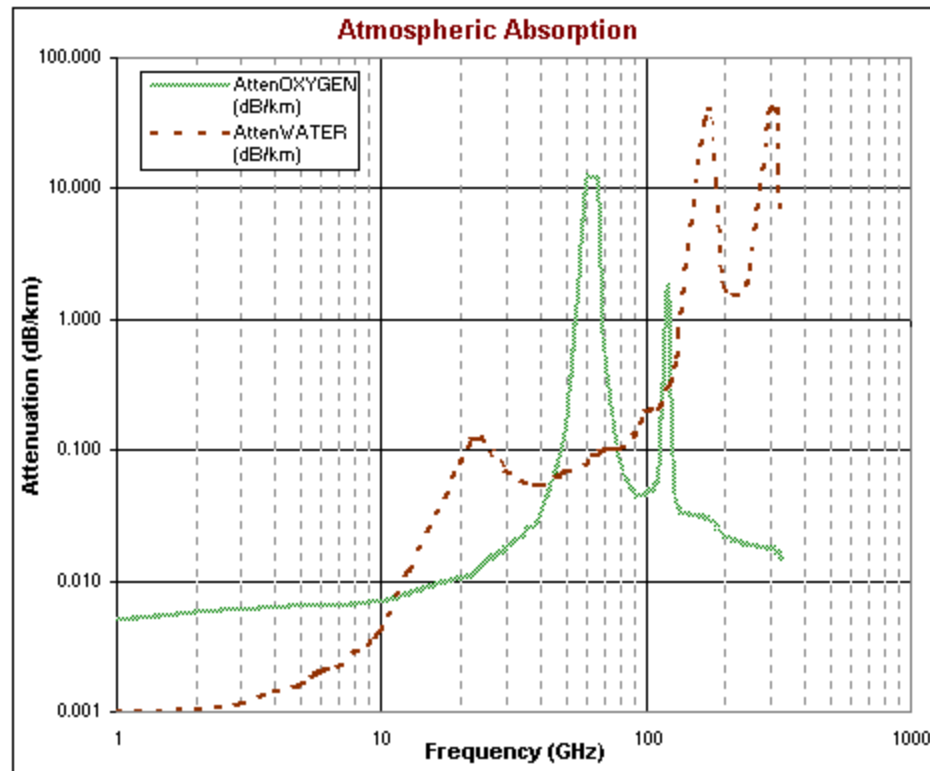
## ■ Example

---

**Example 2.1:** Consider an indoor wireless LAN with  $f_c = 900$  MHz, cells of radius 100 m, and nondirectional antennas. Under the free-space path loss model, what transmit power is required at the access point such that all terminals within the cell receive a minimum power of  $10 \mu\text{W}$ . How does this change if the system frequency is 5 GHz?

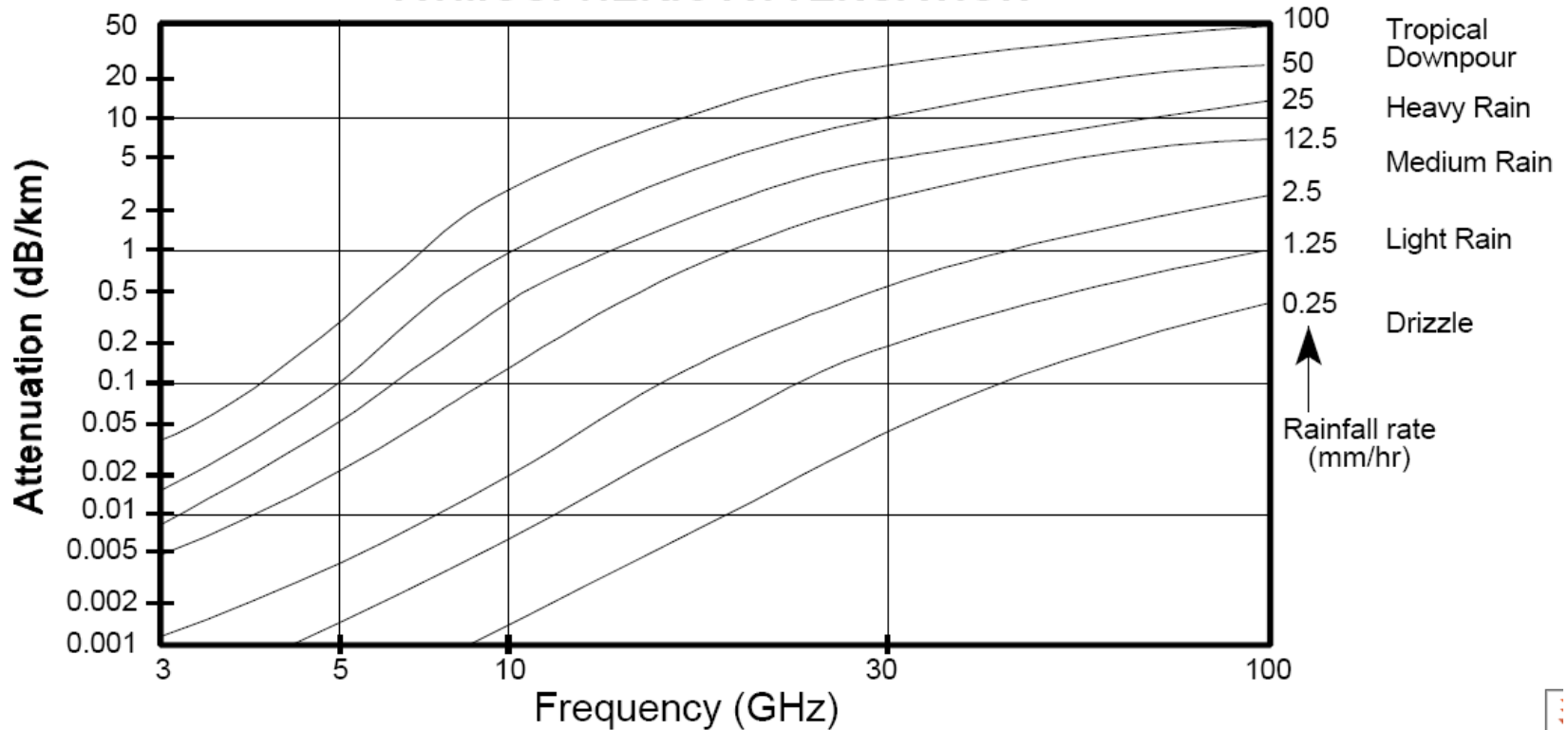
# ■ Atmospheric attenuation

- Oxygen, water
- Rain, fog
- Height dependent



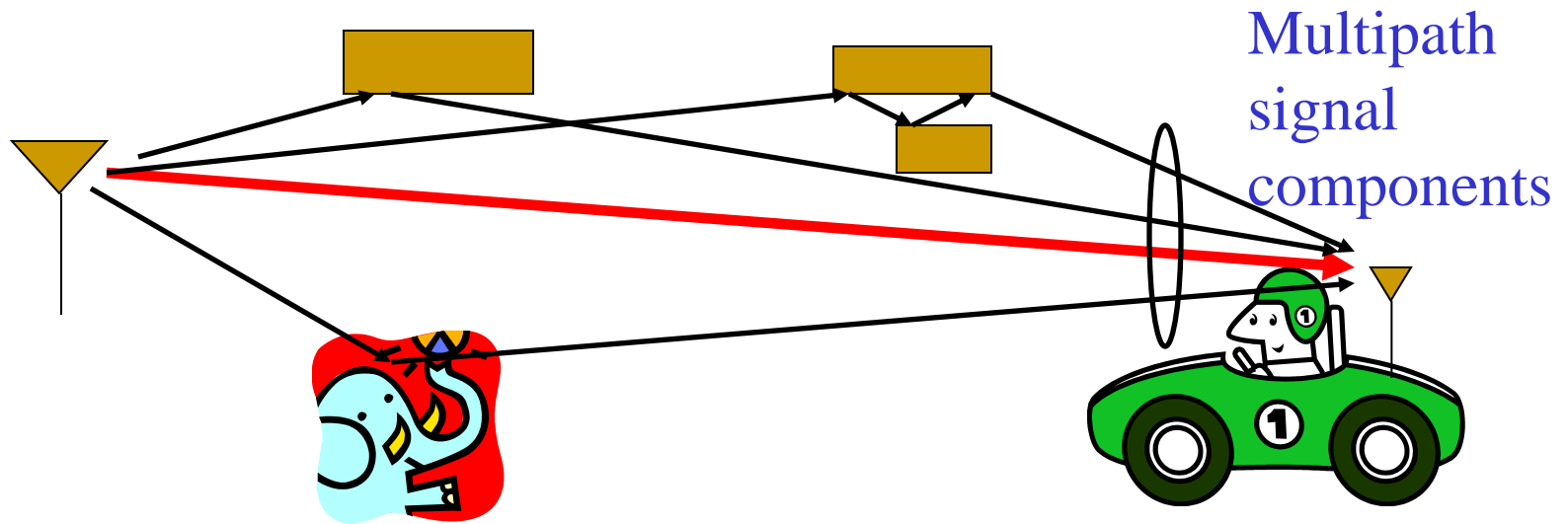
[http://www.rfcafe.com/references/electrical/atm\\_absorption.htm](http://www.rfcafe.com/references/electrical/atm_absorption.htm)

## ATMOSPHERIC ATTENUATION



<http://www.tscm.com>

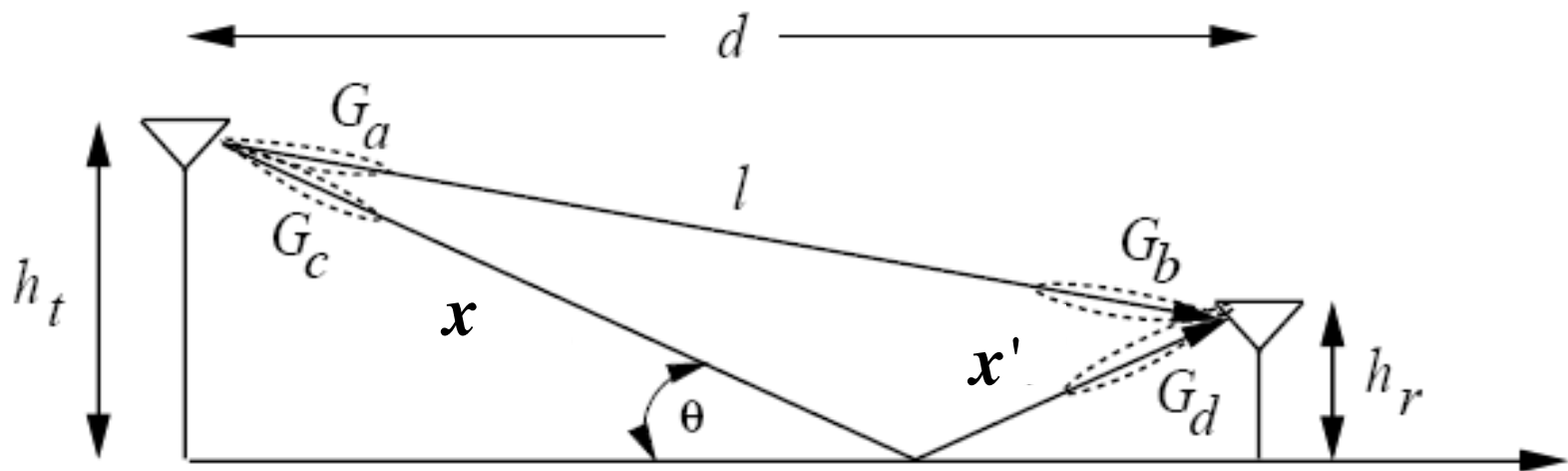
# Ray Tracing



- Many objects in surroundings
  - ❑ Reflection (EMW on an object larger than wavelength)
  - ❑ Diffraction (path obstructed by a surface with sharp irregularities)
  - ❑ Scattering (medium densely consists of objects smaller than wavelength)

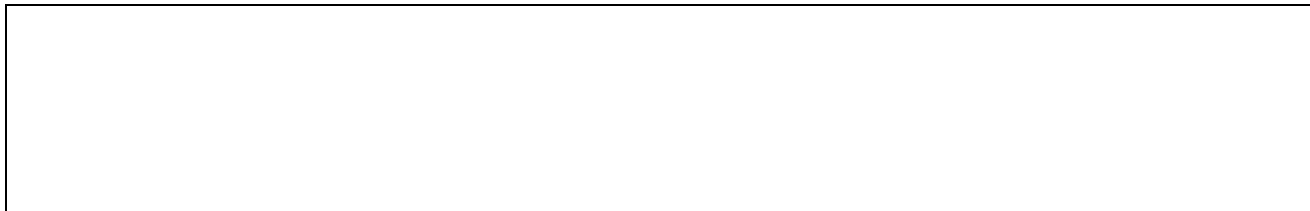


- Solve Maxwell's equations with boundary conditions
- Too complex
- Everything should be perfectly known
- Simplification necessary
- Ray tracing
  - Assume a finite number of reflectors with known location and dielectric properties



Ground reflection coefficient

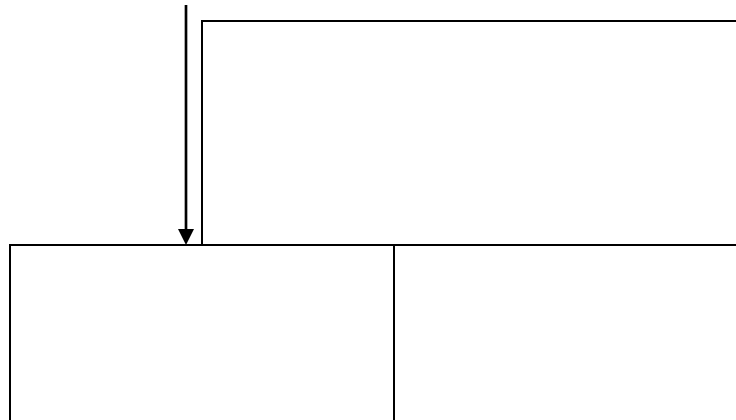
$$r(t) = \Re \left\{ \frac{\lambda}{4\pi} \left[ \frac{\sqrt{G_l} u(t - \kappa) e^{-j2\pi l / \lambda}}{l} + \frac{R \sqrt{G_r} u(t - \tau) e^{-j2\pi(x+x') / \lambda}}{x + x'} \right] e^{j2\pi f_c t} \right\}$$



- If transmitted signal is slowly changing in relation to  $\tau$ ,  $u(t - \tau) \approx u(t), u(t - \kappa) \approx u(t)$

$$P_r = P_t \left( \frac{\lambda}{4\pi} \right)^2 \left| \frac{\sqrt{G_l}}{l} + \frac{R\sqrt{G_r} e^{-j\Delta\phi}}{x+x'} \right|^2, \quad \Delta\phi = 2\pi(x+x'-l)/\lambda$$

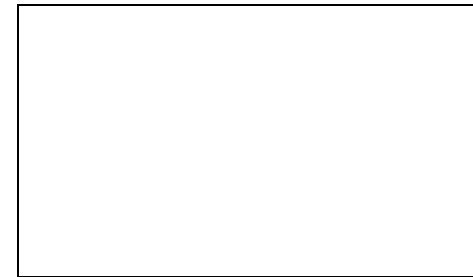
$$x+x'-l = \sqrt{(h_t + h_r)^2 + d^2} - \sqrt{(h_t - h_r)^2 + d^2}$$



## ■ Asymptotic case

- $d$  is large  $x + x' \approx l \approx d$ ,  $\theta \approx 0$
- $G_l \approx G_r$
- For earth and road surfaces  $R \approx -1$

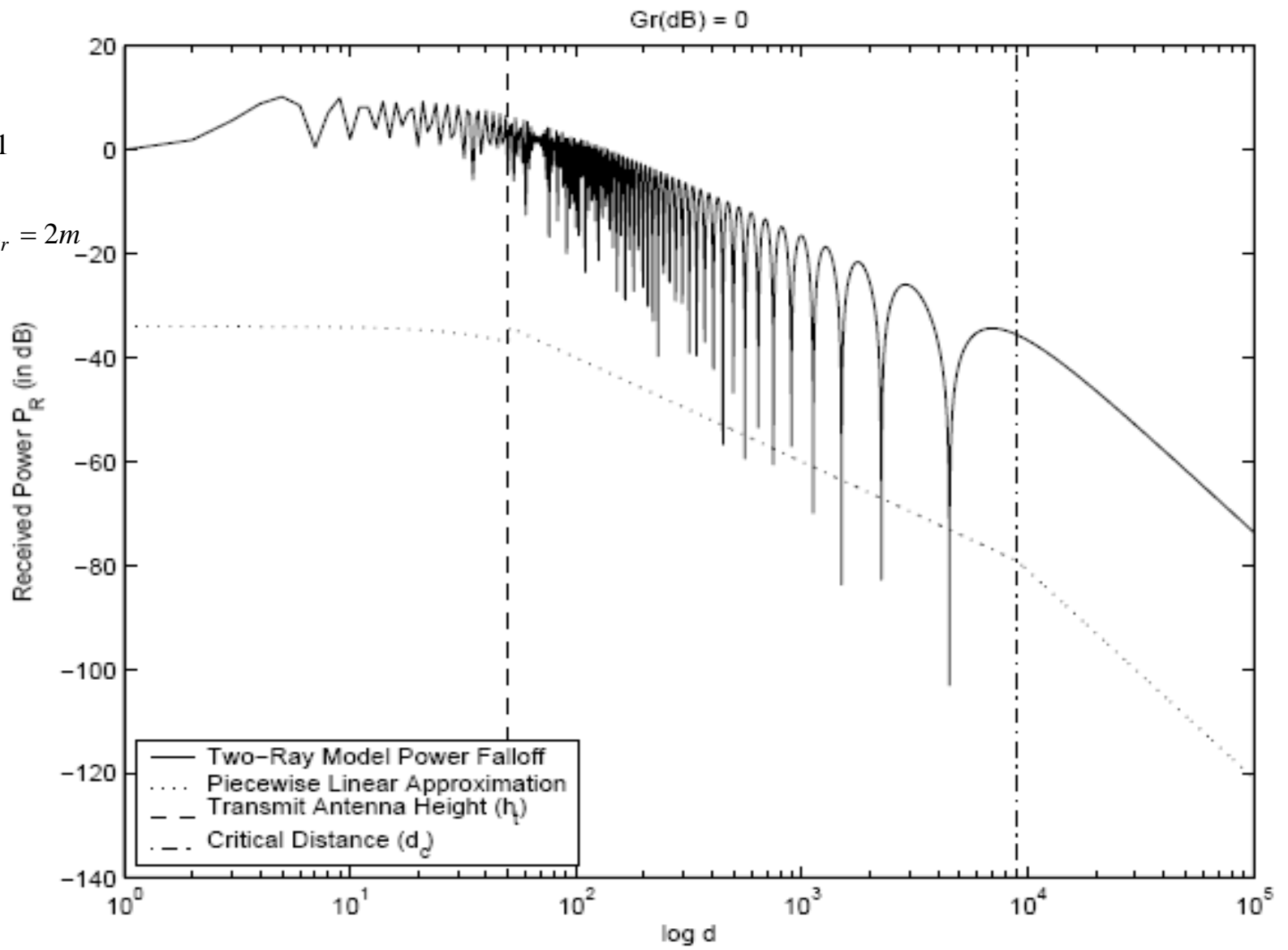
$$P_r \approx \left[ \frac{\lambda \sqrt{G_l}}{4\pi d} \right]^2 \left[ \frac{4\pi h_t h_r}{\lambda d} \right]^2 P_t =$$



- Receiver power falls off as  $d^{-4}$
- Independent of frequency since combination of two rays effectively forms an antenna array (antenna array gain does not necessarily decrease with frequency)



$900\text{MHz}$   
 $G_t = G_r = 1$   
 $R = -1$   
 $h_t = 50\text{m}, h_r = 2\text{m}$



$$d_c = 4h_t h_r / \lambda;$$

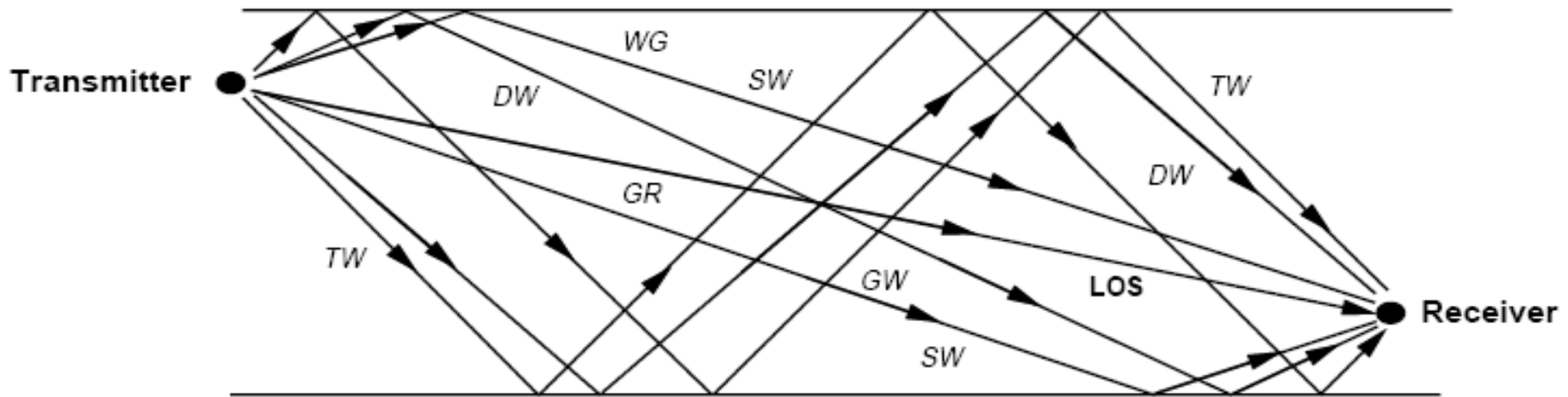
## ■ Example

---

**Example 2.2:** Determine the critical distance for the two-ray model in an urban microcell ( $h_t = 10\text{m}$ ,  $h_r = 3\text{ m}$ ) and an indoor microcell ( $h_t = 3\text{m}$ ,  $h_r = 2\text{ m}$ ) for  $f_c = 2\text{ GHz}$ .

---

- 
- Ten-ray model
    - For urban microcells
    - Flat city with 90 degrees intersecting linear streets (rectilinear streets)
    - Buildings along both sides of streets
    - Building-lined streets act as dielectric canyon to the propagating signal.
    - Since signal energy is dissipated with each reflection, more than 3 reflections can be generally ignored.



$$r_{10ray}(t) = \Re \left\{ \frac{\lambda}{4\pi} \left[ \frac{\sqrt{G_l} u(t) e^{j(2\pi l)/\lambda}}{l} + \sum_{i=1}^9 \frac{R_i \sqrt{G_{x_i}} u(t - \tau_i) e^{j(2\pi x_i)/\lambda}}{x_i} \right]^* e^{j(2\pi f_c t + \phi_0)} \right\}$$

- Typical power falloff  $\propto d^{-2}$
- Some empirical studies obtained power falloff proportional to

- Generalized ray tracing
  - Diffracted and scattered rays also taken into account
  - Leads to a complicated path loss model.
  - Simplifications needed
- Local mean received power (LMRP)
  - Ray tracing depends on exact tx/rx locations (phase)
  - Only a mean received power usually required for link quality
  - Cellular systems utilize LMRP for power control and handoff

---

# Empirical Path-Loss Models

- Most wireless systems operate in complex propagation environments
  - Cannot be accurately modeled by free space prop. or ray tracing
- Path-loss models developed over the years to predict path loss in typical wireless environments
  - Large urban macrocells
  - Urban microcells
  - Inside buildings, ...
- Never forget: these are just models!

- These models based on empirical measurements
  - Over a given distance
  - In a given frequency range
  - For a particular geographical area or building
- One must be careful in using these models for other scenarios.
- Path loss, shadowing, multipath all contribute to received power in empirical measurements
- Averaging to remove multipath effects
  - Local mean attenuation over several  $\lambda$
  - Repetitions throughout the environment
  - Repetitions in similar environments

## ■ Okumura Model

- Large urban macrocells, 1-100kms



- Base station-to-mobile measurements in Tokyo

$$P_L(d) \text{ dB} = L(f_c, d) + A_{mu}(f_c, d) - G(h_t) - G(h_r) - G_{AREA}$$

|              |                       |                         |                                       |
|--------------|-----------------------|-------------------------|---------------------------------------|
| Path<br>loss | Median<br>attenuation | Antenna<br>height gains | Gain due to<br>type of<br>environment |
|--------------|-----------------------|-------------------------|---------------------------------------|

- Empirical formulas

$$G(h_t) = 20 \log_{10}(h_t/200), \quad 30m < h_t < 1000m$$

$$G(h_r) = \begin{cases} 10 \log_{10}(h_r/3) & h_r \leq 3m \\ 20 \log_{10}(h_r/3) & 3m < h_r < 10m \end{cases} .$$

- Others obtained from Okumura's empirical plots
- Corrections proposed later



## ■ Hata model

### □ Closed-form formula for Okumura's model

- Frequency in MHz, distance in km

### □ Correction factor for the mobile antenna height based on the size of the coverage area

- Small-to-medium size cities

$$a(h_r) = (1.1 \log_{10}(f_c) - .7)h_r - (1.56 \log_{10}(f_c) - .8)\text{dB}$$

- Larger cities  $f_c > 300\text{MHz}$

$$a(h_r) = 3.2(\log_{10}(11.75h_r))^2 - 4.97 \text{ dB}$$

- Other  $P_{L,suburban}(d) = P_{L,urban}(d) - 2[\log_{10}(f_c/28)]^2 - 5.4$

$$P_{L,rural}(d) = P_{L,urban}(d) - 4.78[\log_{10}(f_c)]^2 + 18.33 \log_{10}(f_c) - K$$

- $K$  ranges from 39.54(countryside) to 40.94(desert)

- Hata well approximated Okumura for  $d > 1\text{km}$
- Hata does not model well the current cellular systems with smaller cell sizes and higher frequencies, indoor environments

## ■ COST 231 Extension to Hata

- 
- $30\text{m} < h_t < 200\text{m}, 1\text{m} < h_r < 10\text{m}$

$$P_{L,urban}(d)\text{dB} = 46.3 + 33.9 \log_{10}(f_c) - 13.82 \log_{10}(h_t) - a(h_r) + (44.9 - 6.55 \log_{10}(h_t)) \log_{10}(d) + C_M$$

- $C_M$  0dB for medium-sized cities, suburbs; 3dB for metropolitan areas
- ## ■ Piecewise Linear (Multislope) Model
- Empirical measurements are fitted to piecewise linear functions

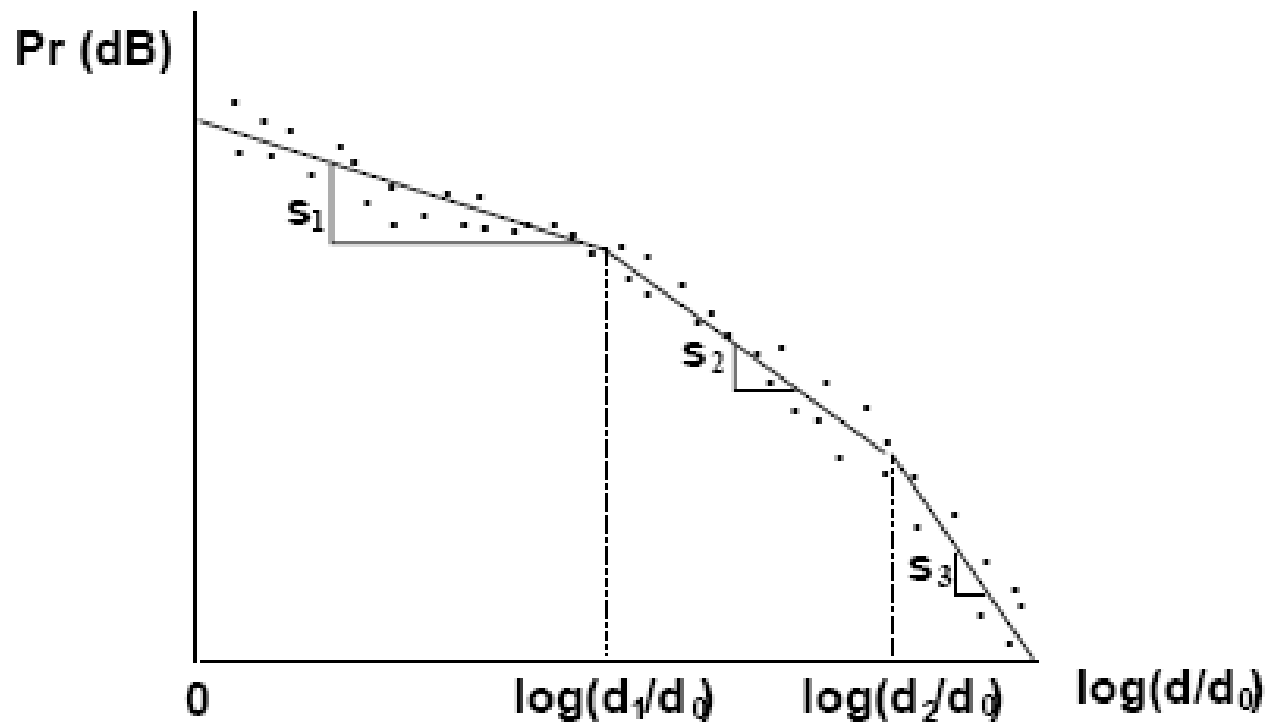


Figure 2.9: Piecewise Linear Model for Path Loss.

# ■ Indoor Attenuation Factors

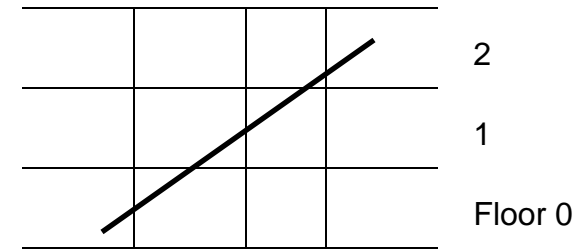
## □ Penetration through

- Walls
- Floors
- Objects
- Glass, ...

## □ All these factors significantly affect indoor path loss

## □ Floors

- Depends on building material
- Attenuation largest for the 1<sup>st</sup> passed floor (10-20dB)
- Decreases with subsequent floors (6-10dB, a few dB for larger than 4 floors)
- Rappaport has details



- Partition losses (walls)

| Partition Type           | Partition Loss in dB |
|--------------------------|----------------------|
| Cloth Partition          | 1.4                  |
| Double Plasterboard Wall | 3.4                  |
| Foil Insulation          | 3.9                  |
| Concrete wall            | 13                   |
| Aluminum Siding          | 20.4                 |
| All Metal                | 26                   |

Table 2.1: Typical Partition Losses

- Losses by different studies vary widely
- Very hard to make generalizations

$$P_r \text{ dBm} = P_t \text{ dBm} - P_L(d) - \sum_{i=1}^{N_f} FAF_i - \sum_{i=1}^{N_p} PAF_i$$

- FAF: floor attenuation factor
- PAF: partition attenuation factor

## ■ Simplified Path-Loss Model

- Simplified models necessary for system design

$$P_r = P_t K \left[ \frac{d_0}{d} \right]^\gamma$$

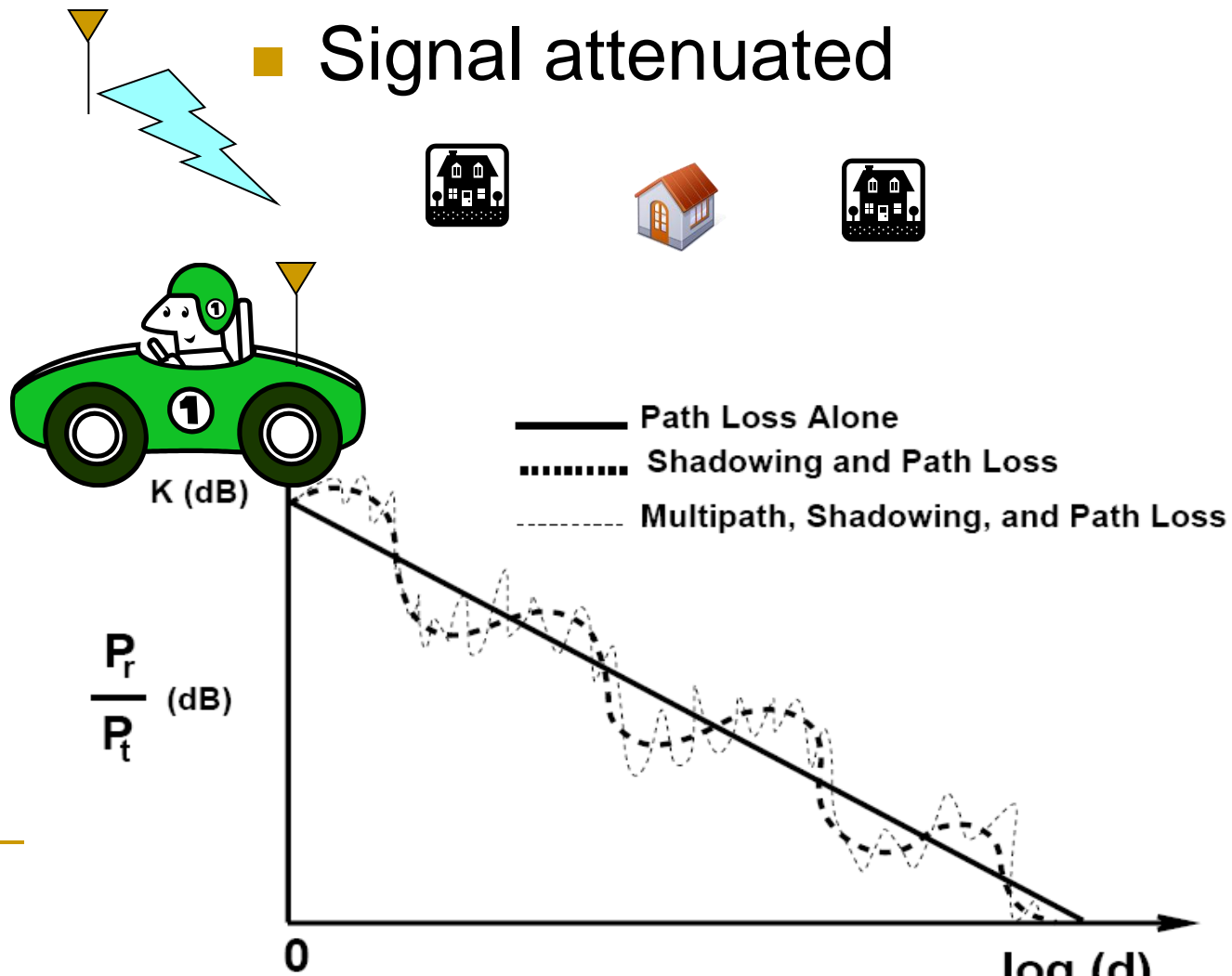
- $K$  unitless constant depending on antenna characteristics and average channel attenuation
- $d_0$  reference distance for antenna far field
- $\gamma$  path-loss coefficient

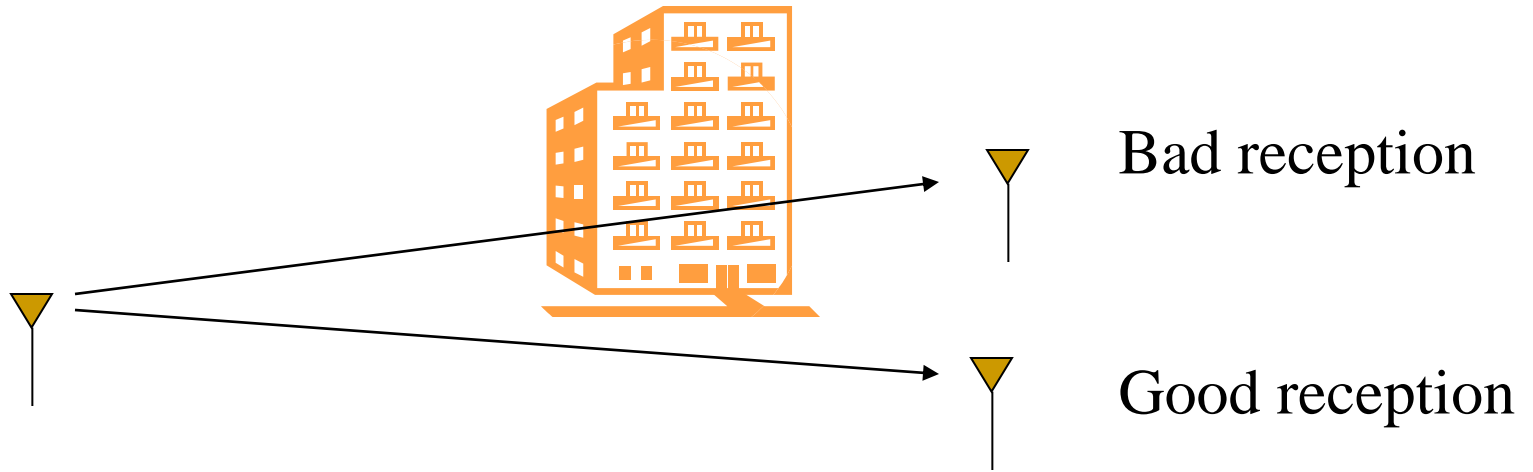
| Environment                       | $\gamma$ range |
|-----------------------------------|----------------|
| Urban macrocells                  | 3.7-6.5        |
| Urban microcells                  | 2.7-3.5        |
| Office Building (same floor)      | 1.6-3.5        |
| Office Building (multiple floors) | 2-6            |
| Store                             | 1.8-2.2        |
| Factory                           | 1.6-3.3        |
| Home                              | 3              |

Table 2.2: Typical Path Loss Exponents

# Shadowing

- Obstacles between transmitter and receiver
- Signal attenuated





- Random variation of received power due to blockage from objects in signal path
- The exact locations and impact of the blocking objects are usually unknown => **statistical models**
- The most common model: log-normal pdf
  - Gain in dB is normal.



$$p(\psi) = \frac{\xi}{\sqrt{2\pi}\sigma_{\psi_{dB}}\psi} \exp \left[ -\frac{(10 \log_{10} \psi - \mu_{\psi_{dB}})^2}{2\sigma_{\psi_{dB}}^2} \right], \psi > 0.$$

$$\xi = 10 / \ln 10.$$

- $\psi < 1 \Rightarrow P_t < P_r$  physically impossible

$$\mu_{\psi} = E[\psi] = \exp \left[ \frac{\mu_{\psi_{dB}}}{\xi} + \frac{\sigma_{\psi_{dB}}^2}{2\xi^2} \right]$$

- Log-normal model captures the underlying physical model most correctly when  $\mu_{\psi_{dB}} \gg 0$

- Mathematical justification for log-normal
  - Attenuation due to an object  $e^{-\alpha_i}$
  - Attenuation due to many objects  $e^{-\sum_i \alpha_i}$
  - CLT after taking logarithm
- Shadowing is a random process
- Assumption: WSS
- Covariance between shadow fading at two points separated by distance  $\delta$



- 
- Decorrelation distance  $X_c$  is where correlation drops to  $1/e$  of max
  - Shadowing r.p.
    - White noise passed through a first-order IIR filter (AR)

# Combined Path Loss and Shadowing

## ■ Combination of

- simplified path loss  $\mu_{\psi_{dB}}$
- Zero mean shadow fading creating variations in received power

$$\left(\frac{P_r}{P_t}\right)_{dB} = \underbrace{10\log_{10} K - 10\gamma \log_{10} \frac{d}{d_0}}_{\text{Slowly changing}} - \underbrace{\psi_{dB}}_{\text{Rapidly changing}}, \quad \psi_{dB} \sim N(0, \sigma_{\psi_{dB}}^2)$$

- Outage probability under path loss and shadowing
  - **Outage**: event that the received power falls below a predetermined power level

$$p(P_r(d) \leq P_{min}) = 1 - Q\left(\frac{P_{min} - (P_t + 10 \log_{10} K - 10\gamma \log_{10}(d/d_0))}{\sigma_{\psi_{dB}}}\right)$$

$$Q(z) \triangleq p(x > z) = \int_z^{\infty} \frac{1}{\sqrt{2\pi}} e^{-y^2/2} dy = \frac{1}{2} \operatorname{erfc}\left(\frac{z}{\sqrt{2}}\right)$$

- Outage probability idea can be used to find the cell coverage area in cellular networks.

**Example 2.5:**

Find the outage probability at 150 m for a channel based on the combined path loss and shadowing models of Examples 2.3 and 2.4, assuming a transmit power of  $P_t = 10$  mW and minimum power requirement  $P_{min} = -110.5$  dBm.

900MHz,  $\gamma = 3.71$  ,  $K = -31.54$ dB, variance of log-normal shadowing 13.29